



Kyle Stamm
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Traditional Skills

3D Lighting	3D Modeling	3D Texturing
Digital Painting	Concept Art	Rigging
Storytelling	Animation	PC Hardware
Graphic Design	Prototyping	Storyboarding

Technical Skills

3DS Max	Mudbox	Photoshop
Illustrator	Epic UDK	Microsoft Office
Bridge	Flash	InDesign
After Effects	C++	Visual Basic

Work History

Lenscrafters, Downers Grove, IL

July 2011-Present *Certified Lab Technician*

- Manufacturing high quality lenses and glasses and meeting legal required quality marks and tolerances
- Keeping the lab in good working order through daily and weekly maintenance

Grafton Sendik's Market, Grafton, WI

June 2010-September 2010 *Produce Associate*

- Restocked produce selections on sales floor each morning
- Paid strong attention to details and the quality of the produce

Grafton Sendik's Market, Grafton, WI

June 2008-June 2010 *Grocery Associate*

- Replenished merchandise on features and shelves
- Kept proper inventory in back room
- Maintained a clean and orderly stock room
- Maintained visual integrity by regular cleaning and dusting

Objective

To utilize and expand my techniques and skills in conventional and digital arts, while working in the creative field.

Education

The Illinois Institute of Art – Schaumburg
Bachelor of Fine Arts in Game Art & Design
June 2013